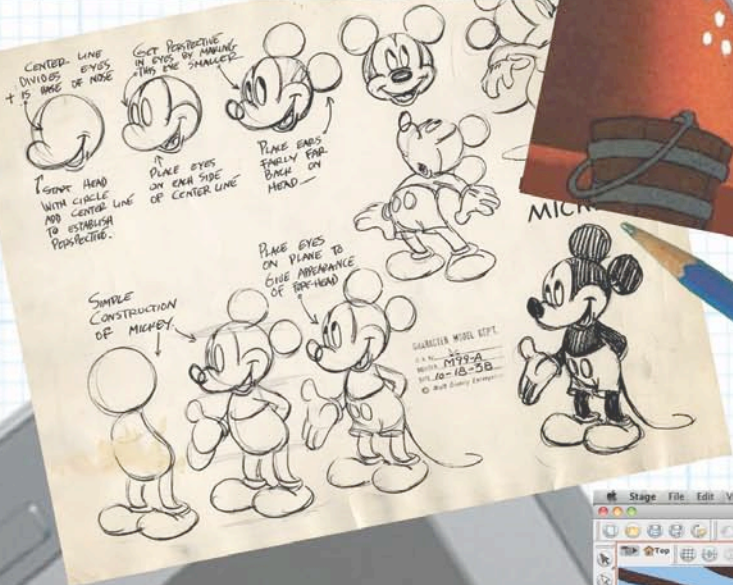
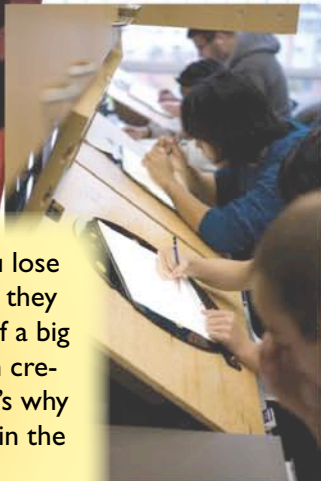


# SCHOOL GUIDE



"If a school gets too large, you lose an intimacy with the students; they begin to feel they're just part of a big complex. I don't think you can create too well in a big plant. That's why I always tried to avoid bigness in the studio..."

— Walt Disney

Clockwise from top left: Walt Disney draws *Steamboat Willie*, the short that launched Mickey Mouse's film career in 1928. 2012 Student Academy Award winner *Eyrie* by David Wolter (CalArts).

Mickey Mouse (seen here in 1940's *Fantasia*) celebrates his 85th birthday in Nov. 2013.

A Vancouver Film School animation class.

Toon Boom's Harmony software inspires and educates animation students all over the world.



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# SCHOOL GUIDE 2013

## UNITED STATES

### Academy of Art University

San Francisco, CA

[www.academyart.edu](http://www.academyart.edu)

Phone: (800) 544-2787 [U.S. only]; (415) 274-2200

Fax: (415) 628-6287

E-mail: [admissions@academyart.edu](mailto:admissions@academyart.edu)

**Degrees/Certificates offered:** Accredited AA, BA, BFA, MA, MFA and M.Arch degree programs in 21 areas of study, as well as continuing art education, pre-college art experience programs and teacher grants.

**Number of students in animation program:** 2,246

**Cost of program:** Undergraduate tuition rate: \$765 per unit; graduate tuition rate: \$865 per unit.

**Head of animation:** Chris Armstrong, Executive Director of the School of Animation and Visual Effects. Head of visual development: Nicolás P. Villarreal, Director of the School of Visual Development

**Time of year offered:** Spring, Summer and Fall Semesters

**Application deadline:** (Rolling Admissions); Registration for the Spring 2013 Semester is open through February 4. Registration for the Summer 2013 Semester is open through June 17. Registration for the Fall 2013 Semester is open through September 5.

**Equipment:** Computer Lab Facilities: High-end PC work stations loaded with state-of-the-art software programs like Maya, ZBrush, Adobe, RenderMan and more; Mac work stations, including stations with Final Cut Pro for input/output; peripheral devices: Wacom tablets, Cintiq tablets, firewire, DVD burners and printers; scanner work stations. Video Lab Facilities: Mac work stations, HD video capabilities for location and green room shoots, DVD authoring. Sound booth with Sound Forge software. Green-screen studio.

### Academy of Interactive Entertainment

Seattle, WA & Lafayette, LA

[www.theaie.us](http://www.theaie.us)

Phone: Seattle (206) 428-6350;

Lafayette (337) 476-1565

Fax: (206) 428-6354

E-mail: [uscampus@aie.edu.au](mailto:uscampus@aie.edu.au)

**Degrees/certificates offered:**

Advanced Diploma of Screen and Media (Specializing in 3D Animation and Visual FX); Advanced Diploma of Professional Game Development (Specializing in Art); Advanced Diploma of Professional Game Development (Specializing in Software Development)

**Number of students in animation program:** 20 per class maximum

**Cost of program:** \$7,500 per semester

**Head of animation:** Tony White

**Head of admissions:** Madeleine Erhardt

**Time of year offered:** All year

**Application deadline:** Call for information

**Equipment:** Maya, ToonBoom Studio, Flash, Photoshop, After Effects, abundant sketchbooks & pencils

### The Animation Academy Burbank, CA

[www.theanimationacademy.com](http://www.theanimationacademy.com)

Phone: (818) 848-6590

E-mail: [info@theanimationacademy.com](mailto:info@theanimationacademy.com)

**Degrees/certificates offered:**

Certificate upon completion of program

**Number of students in animation program:** 45

**Cost of program:** \$1,500 to \$5,000 annually depending on course of study

**Head of animation:** Charles Zembillas

**Head of admissions:** George Novotny

**Time of year offered:** Year-round

**Application deadline:** New students accepted monthly

**Equipment:** Traditional animation disks/lightboxes, pencil test video system, painting supplies provided for Visual Development. In 2013 there will be courses in Character Modeling / Rigging / Animation and Digital Illustration and Flash Animation.

### Animation Mentor Emeryville, CA

[www.animationmentor.com](http://www.animationmentor.com)

Phone: (877) 326-4628

Fax: (510) 450-7272

E-mail: [admissions@animationmentor.com](mailto:admissions@animationmentor.com)

**Degrees/certificates**

**offered:** Animation & VFX

**Number of students in animation program:** 700+

**Cost of program:** All classes between \$1,999 - \$2,799

**Head of animation:** Bobby Beck

**Head of admissions:** Becky Johnson

**Time of year offered:** Rolling admissions

**Application deadline:** Spring 2013 applications due Feb. 15 2013. Summer 2013 applications due May 10 '13. Fall 2013 applications due Aug. 9 '13.

**Equipment:** Varies by class

### AnimSchool

Orem, UT

[www.animschool.com](http://www.animschool.com)

Phone: (801) 765-7677

Fax: (801) 221-4882

E-mail: [admissions@animschool.com](mailto:admissions@animschool.com)

**Certificates offered:** 3D Animation, 3D Character

**Number of students:** 180

**Cost of program:** \$600/month

**Time of year offered:** Jan., April, July, Oct.

**Length of program:** 21 months

### The Art Institute of Boston at Lesley University

Boston, MA

[www.aiboston.edu](http://www.aiboston.edu)

Phone: (617) 585-6710

Fax: (617) 585-6720

E-mail: [admissions@aiboston.edu](mailto:admissions@aiboston.edu)

**Degrees/Certificates offered:**

BFA, MFA and Advanced Professional Certificate

**Number of students in animation program:** Fall 2012 BFA enrollment: 45 students

**Cost of program:** 2012 -13 tuition: \$30,600

**Head of animation:** John Casey

**Head of admissions:** Bob Gielow

**Time of year offered:** Semesters begin in September and January

**Application deadline:** Rolling admissions

**Equipment:** Provided

### The Art Institute of California—Hollywood

North Hollywood, CA

[www.artinstitutes.edu/hollywood](http://www.artinstitutes.edu/hollywood)

Phone: (818) 299-5100

**Degrees offered:** Game Art & Design, Bachelor of Science; Media Arts & Animation, Bachelor of Science; Visual Effects & Motion Graphics, Bachelor of Science

**Time of year offered:** Year-round

**Application deadline:** Quarterly

**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

### The Art Institute of California—Inland Empire

San Bernardino, CA

[www.artinstitutes.edu/inland-empire](http://www.artinstitutes.edu/inland-empire)

**empire**

Phone: (909) 915-2100

**Degrees offered:** Game Art & Design, Bachelor of Science; Media Arts & Animation, Bachelor of Science

**Time of year offered:** Year-round

**Application deadline:** Quarterly

**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

### The Art Institute of California—Los Angeles

Santa Monica, CA

[www.artinstitutes.edu/los-angeles](http://www.artinstitutes.edu/los-angeles)

**angeles**

Phone: (310) 752-4700

**Degrees offered:** Game Art & Design, Bachelor of Science; Media Arts & Animation, Bachelor of Science; Visual Effects & Motion Graphics, Bachelor of Science

**Time of year offered:** Year-round

**Application deadline:** Quarterly

**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

### The Art Institute of California—Orange County

Santa Ana, CA

[www.artinstitutes.edu/orange-county](http://www.artinstitutes.edu/orange-county)

**county**

Phone: (714) 830-0200

**Degrees offered:** Game Art &

Design, Bachelor of Science; Media Arts & Animation, Bachelor of Science; Visual Effects & Motion Graphics, Bachelor of Science

**Time of year offered:** Year-round  
**Application deadline:** Quarterly  
**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

**The Art Institute of California—Sacramento Sacramento, CA**  
[www.artinstitutes.edu/sacramento](http://www.artinstitutes.edu/sacramento)

**Phone:** (916) 830-6320  
**Degrees offered:** Game Art & Design, Bachelor of Science; Media Arts & Animation, Bachelor of Science  
**Time of year offered:** Year-round  
**Application deadline:** Quarterly  
**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

**The Art Institute of California—San Diego San Diego, CA**  
[www.artinstitutes.edu/san-diego](http://www.artinstitutes.edu/san-diego)

**Phone:** (858) 598-1200  
**Degrees offered:** Game Art & Design, Bachelor of Science; Media Arts & Animation, Bachelor of Science; Visual Effects & Motion Graphics, Bachelor of Science  
**Time of year offered:** Year-round  
**Application deadline:** Quarterly  
**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

**The Art Institute of California—San Francisco San Francisco, CA**  
[www.artinstitutes.edu/san-francisco](http://www.artinstitutes.edu/san-francisco)

**Phone:** (415) 865-0198  
**Degrees offered:** Game Art & Design, Bachelor of Science; Media Arts & Animation, Bachelor of Science; Visual Effects & Motion Graphics, Bachelor of Science  
**Time of year offered:** Year-round  
**Application deadline:** Quarterly  
**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

**The Art Institute of California—Silicon Valley Sunnyvale, CA**  
[www.artinstitutes.edu/silicon-valley](http://www.artinstitutes.edu/silicon-valley)

**Phone:** (408) 962-6400  
**Degrees offered:** Game Art & Design, Bachelor of Science; Media Arts & Animation, Bachelor of Science; Visual Effects & Motion Graphics, Bachelor of Science  
**Time of year offered:** Year-round  
**Application deadline:** Quarterly  
**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

**The Art Institute of Houston Houston, TX**  
[www.artinstitutes.edu/houston](http://www.artinstitutes.edu/houston)

**Phone:** (800) 275-4244  
**Fax:** (713) 966-2776

**The Art Institute of Philadelphia Philadelphia, PA**  
[www.artinstitutes.edu/philadelphia](http://www.artinstitutes.edu/philadelphia)

**Phone:** (800) 275-2474  
**Degrees offered:** Game Art & Design, Bachelor of Fine Arts; Media Arts & Animation, Bachelor of Fine Arts; Visual Effects & Motion Graphics, Bachelor of Fine Arts  
**Time of year offered:** Year-round  
**Application deadline:** Quarterly  
**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

**The Art Institute of Portland Portland, OR**  
[www.artinstitutes.edu/portland](http://www.artinstitutes.edu/portland)

**Phone:** (503) 228-6528  
**Degrees offered:** Game Art & Design, Bachelor of Fine Arts; Media Arts & Animation, Bachelor of Fine Arts; Visual Effects & Motion Graphics, Bachelor of Fine Arts  
**Time of year offered:** Year-round  
**Application deadline:** Quarterly  
**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

**The Art Institute of Seattle Seattle, WA**  
[www.artinstitutes.edu/seattle](http://www.artinstitutes.edu/seattle)

**Phone:** (206) 448-6600  
**Degrees offered:** Game Art & Design, Bachelor of Fine Arts; Media Arts & Animation, Bachelor of Fine Arts  
**Time of year offered:** Year-round  
**Application deadline:** Quarterly  
**Cost of program:** See aiprograms. info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

**Art Institutes International Minnesota Minneapolis, MN**  
[www.artinstitutes.edu/minneapolis](http://www.artinstitutes.edu/minneapolis)

**Phone:** (612) 332-3361; (800) 777-3643  
**Fax:** (612) 332-3934  
**E-mail:** [aimadm@aai.edu](mailto:aimadm@aai.edu)

**The Bakshi School of Animation Silver City, NM**  
[www.thebakshischool.com](http://www.thebakshischool.com)

**Phone:** (575) 534-9291  
**E-mail:** [info@thebakshischool.com](mailto:info@thebakshischool.com)

**Bloomfield College Cicely Tyson School of Performing and Fine Arts East Orange, NJ**  
[www.tysonanimation.com](http://www.tysonanimation.com)

**Phone:** (973) 414-8600 x 261  
**E-mail:** [campusanimation@gmail.com](mailto:campusanimation@gmail.com)

**Boston University Center for Digital Imaging Arts Waltham, MA & Washington, DC**  
[www.cdiabu.com](http://www.cdiabu.com)

**Phone:** (800) 808-CDIA [2342]  
**Fax:** (781) 209-0018  
**E-mail:** [info@cdiabu.com](mailto:info@cdiabu.com)

**Brigham Young University Provo, UT**  
[www.animation.byu.edu](http://www.animation.byu.edu)

**E-mail:** [byuanimation@byu.com](mailto:byuanimation@byu.com)  
**Number of students in animation program:** 75 (accepting 25 students a year)  
**Cost of program:** [yfacts.byu.edu/viewarticle.aspx?id=85](http://yfacts.byu.edu/viewarticle.aspx?id=85)  
**Head of animation:** Ryan Woodward  
**Time of year offered:** Fall  
**Application deadline:** April 1  
**Equipment:** Multiple labs featuring both 2D and 3D animation resources.

**Burlington College Burlington, VT**  
[www.burlington.edu](http://www.burlington.edu)

**Phone:** (802) 862-9616  
**Fax:** (802) 660-4331  
**E-mail:** [admissions@burlington.edu](mailto:admissions@burlington.edu)

**California College of the Arts Oakland, CA**  
[www.cca.edu](http://www.cca.edu)

**Phone:** (800) 447-1ART; (415) 703-9523  
**Fax:** (415) 703-9539  
**E-mail:** [enroll@cca.edu](mailto:enroll@cca.edu)

**California Institute of the Arts (CalArts) School of Film/Video Valencia, CA**  
[www.calarts.edu](http://www.calarts.edu)

**Phone:** (661) 255-1050 or (800) 545-ARTS (toll free)  
**Fax:** (661) 253-7710  
**E-mail:** [admissions@calarts.edu](mailto:admissions@calarts.edu)  
**Degrees/Certificates offered:** BFA and Certificate offered in Character Animation. BFA, MFA, Certificate and Advanced Certificate offered in Experimental Animation.  
**Number of students in animation program:** 161 students total in Character Animation. 83 students total in Experimental Animation.  
**Cost of program:** 2012 Tuition: \$38,438  
**Heads of animation:** Character Animation Director: Dan Hansen. Experimental Animation: Kirsten Winter and Hillary Kapan.  
**Head of admissions:** Molly Ryan, Director of Admissions  
**Time of year offered:** September - May

**Application deadline:** Preferred deadline: December. Regular deadline: January. Check website for exact dates.  
**Equipment:** The school's Equipment Cage offers a comprehensive range of film and video equipment for student use, encompassing technologies from the cutting-edge to the obscure, from underwater camera systems to portable digital stop-motion kits. This gear allows students to shoot on the school's production stages, in front of a green-screen, at home or anywhere on location, providing them with a versatile set of tools with which to pursue any number of traditional and experimental approaches. The Equipment Cage features a wide assortment of video and film cameras, lighting kits, microphones, digital sound recorders, stereoscopic systems and a host of

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video installation equipment. School facilities also include 2D and 3D animation computer labs, stop-motion shooting stages, sound recording and mix theaters, a digital image/compositing lab, multimedia lab, an installation gallery space, production sound stages and post-production editing facilities.

## California State University Northridge (CSUN)

**Northridge, CA**  
[www.csun.edu/art/areas/animation.html](http://www.csun.edu/art/areas/animation.html)  
**Phone:** (818) 677-2348; (818) 677-3046  
**E-mail:** [sevetlana.pirjan@csun.edu](mailto:sevetlana.pirjan@csun.edu)

## Cañada College

**Redwood City, CA**  
[canadacollege.edu/multimedia](http://canadacollege.edu/multimedia)  
**Phone:** (650) 306-3330  
**E-mail:** [naasp@smccd.edu](mailto:naasp@smccd.edu)  
**Degrees/certificates offered:**

Certificate and AA degree in 3D Animation & Video Game Art

**Number of students in animation program:** Approx. 150

**Cost of program:** Standard California community college tuition/fees

**Head of animation:** Paul Naas  
**Time of year offered:** Fall/Spring  
**Application deadline:** Can enroll as late as first day of class

**Equipment:** 30-seat mixed-used multimedia lab (PC/Mac), 24-seat 3D animation lab (Mac), 29-seat traditional animation lab (12-field discs with 2 digital shooting stations), green-screen, audio capture and editing capabilities.

## Central Pennsylvania College

**Enola, PA**  
[www.centralpenn.edu](http://www.centralpenn.edu)  
**Phone:** (717) 759-2727

## Chapman University Dodge College of Film and Media Arts

**Orange, CA**  
[ftv.chapman.edu](http://ftv.chapman.edu)  
**Phone:** (714) 997-6765  
**Fax:** (714) 997-6885  
**E-mail:** [dodgecollege@chapman.edu](mailto:dodgecollege@chapman.edu)

## Cleveland Institute of Art

**Cleveland, OH**  
[www.cia.edu](http://www.cia.edu)  
**Phone:** (216) 421-7000  
**Fax:** (216) 421-7438  
**E-mail:** [admissions@cia.edu](mailto:admissions@cia.edu)

## Cogswell College

**Sunnyvale, CA**  
[www.cogswell.edu](http://www.cogswell.edu)  
**Phone:** (408) 541-0100  
**Fax:** (408) 747-0764  
**E-mail:** [info@cogswell.edu](mailto:info@cogswell.edu)  
**Degrees offered:** Bachelor of Arts, Bachelor of Science  
**Number of students in animation program:** 47  
**Cost of program:** \$19,668 full-time student  
**Head of animation:** Michael Zachary Huber  
**Head of admissions:** Abraham Chacko  
**Time of year offered:** Year-round  
**Application deadline:** Varies  
**Equipment:** PC and Mac Computers

## Collin County Community College

**Plano, TX**  
[www.collin.edu](http://www.collin.edu)  
**Phone:** (972) 516-5089  
**E-mail:** [tottinger@cccd.edu](mailto:tottinger@cccd.edu)

## Columbia College

**Chicago, IL**  
[game.colum.edu](http://game.colum.edu)  
**Phone:** (312) 369-7750  
**Fax:** (312) 369-8084  
**E-mail:** [mboard@colum.edu](mailto:mboard@colum.edu)

## Columbus College of Art & Design

**Columbus, OH**  
[www.ccad.edu](http://www.ccad.edu)  
**Phone:** Toll-free (877) 997-CCAD [2223]  
**Fax:** (614) 232-8344  
**E-mail:** [admissions@ccad.edu](mailto:admissions@ccad.edu)  
**Degrees offered:** BFA, MFA  
**Number of students in animation program:** 145  
**Cost of program:** \$27,504 tuition (2012-2013)  
**Head of animation:** Charlotte Belland  
**Head of admissions:** Densil R. R. Porteous II  
**Time of year offered:** August through May  
**Application deadline:** Early action deadline Dec. 1; priority deadline Feb. 15

**Equipment:** Three animation labs hold a total of 42 PC and Mac workstations: 31 have 21-inch Cintiq monitors and 11 have 17-inch Wacom tablets. Animation students also have access to: Workstation for both tabletop and stop-motion animation; motion graphics lab with 16 workstations equipped with 17-inch Wacom tablets; HD digital video

lab with 11 workstations; "whisper room" for recording dialog, voiceovers and music; 1,700-sq-ft studio/shooting stage with a 16-foot ceiling, a sweep, hot lights and strobe  
**lights.** Software includes: Adobe After Effects, Adobe CS6 Creative Suite, Adobe CS6 Production Suite, Final Cut Pro, Game Salad, Garage Band, Maya and V-Ray for Maya, Mocha Motion Tracker, MudBox, Shockwave, Soundtrack Pro, StopMotion Pro HD, Storyboard 3D & Pencil Check Pro, Toon Boom's Harmony (3D), Unity Pro and iOS, ZBrush.

## DePaul University

**Chicago, IL**  
[www.cdm.depaul.edu](http://www.cdm.depaul.edu)  
**Phone:** (312) 362-8714  
**Fax:** (312) 362-5179  
**E-mail:** [gocdm@cdm.depaul.edu](mailto:gocdm@cdm.depaul.edu)

## DigiPen Institute of Technology

**Redmond, WA**  
[www.digipen.edu](http://www.digipen.edu)  
**Phone:** (425) 629-5001  
**Fax:** (425) 558-0378  
**E-mail:** [akugler@digipen.edu](mailto:akugler@digipen.edu)  
**Degrees offered:** Undergraduate Degree Programs: Bachelor of Science in Computer Engineering, Bachelor of Science in Computer Science in Real-Time Interactive Simulation, Bachelor of Science in Engineering and Sound Design, Bachelor of Science in Game Design, Bachelor of Arts in Game Design, Bachelor of Arts in Music and Sound Design, Bachelor of Fine Arts in Digital Art and Animation. Graduate Degree Programs: Master of Science in Computer Science, Master of Fine Arts in Digital Arts.  
**Number of students in animation program:** 267 in BFA  
**Cost of program:** For the 2013-2014 school year, U.S. residents will pay \$13,200 for 16-22 credit hours; non-U.S. residents will pay \$14,500 for 16-22 credit hours.

**Head of animation:** Jazno Francoeur  
**Head of admissions:** Angela Kugler  
**Time of year offered:** Fall enrollment (September of every year)  
**Application deadline:** Rolling admissions; Priority Deadline is Feb. 1  
**Equipment:** DIT offers a console dev. lab, numerous game lab spaces designed for prototyping and testing projects from board games to videogames, over 720 computers for student use and a 250-seat production lab designed to simulate a professional game studio. Students also have access to Maya, ZBrush, Nuke X, After Effects, Avid, Toon Boom Studio Pro, Toon Boom

Storyboard Pro, Photoshop, Flash, and traditional animation desks, Nintendo Wii and DS dev. kits, Microsoft Kinect SDK, 3DS-Max, C#, DirectX, OpenGL, OpenCL, OpenCV, PhysX, ActivePearl, ProjectFun, Python, Valve Source Engine, HPL/HBDL, Logic, Pro-tools, Musition, Aurelia, Pure Data & Sibelius.

## The Digital Animation & Visual Effects School (DAVE)

**Orlando, FL**  
[www.daveschool.com](http://www.daveschool.com)  
**Phone:** (407) 224-3283  
**Fax:** (407) 224-5648  
**E-mail:** [info@daveschool.com](mailto:info@daveschool.com)

## Digital Media Arts College

**Boca Raton, FL**  
[www.dmac.edu](http://www.dmac.edu)  
**Phone:** (866) 255-3622  
**Fax:** (561) 998-3430  
**E-mail:** [admissions@dmac.edu](mailto:admissions@dmac.edu)

## Earthlight Pictures Animation Training & Teletraining OR, CA and Worldwide Online

[www.earthlightpictures.com](http://www.earthlightpictures.com)  
**Phone:** 503-697-7914  
**E-mail:** [jt@earthlightpictures.com](mailto:jt@earthlightpictures.com)  
**Degrees/certificates offered:** Certificate  
**Number of students in animation program:** 30-60 per year (including young students and adults)  
**Cost of program:** Based on courses and formats chosen; call for details  
**Head of animation:** John Teton  
**Time of year offered:** Quarterly classes and solo instruction, concentrated workshops, and teletraining instruction four quarters each year  
**Equipment:** Call for details of technical setups for in-person classes and for live-interactive online teleclasses (as featured in *Animation Magazine*—see [earthlightpictures.com/pages/animagl.html](http://earthlightpictures.com/pages/animagl.html))

## Edinboro University of Pennsylvania

**Edinboro, PA**  
[art.edinboro.edu](http://art.edinboro.edu)  
**Phone:** Art Dept. Office, (814) 732-2406  
**E-mail:** For specific program questions, contact Steve Carpenter, [scarpenter@edinboro.edu](mailto:scarpenter@edinboro.edu)  
For general art department information, contact [artinfo@edinboro.edu](mailto:artinfo@edinboro.edu)  
**Degrees offered:** Four year BFA,



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Applied Media Arts- Cinema.Tracks include 2D,3D and Live-Action.

**Number of students in animation program:** 250

**Head of animation:** Mike Genz, mgenz@edinboro.edu

**Head of admissions:** Craig Grooms, cgrooms@edinboro.edu

**Time of year offered:** Fall, Spring, Summer Semesters

## Ex'pression College for Digital Arts Emeryville & San Jose, CA

**expression.edu**

**Phone:** (877) 833-8800

**Fax:** (510) 658-3414

**E-mail:** info@expression.edu

**Degrees offered:** Bachelor of Applied Science Degrees in: Animation & Visual Effects, Digital Filmmaking, Game Art & Design, Interactive Audio, Motion Graphic Design, Sound Arts

**Number of students in animation program:** 125

**Cost of program:** \$92,288

**Head of animation:** Brian Andrews

**Head of admissions:** Tiffany Hartsinck

**Time of year offered:** Three to four times year, depending on campus location

**Application deadline:** Rolling application deadline

**Equipment:** Motion-capture facility, green-screen stage, sound stage, professional editing and post-production suites, state-of-the-industry computer labs stocked with professional software, fine arts studios, access to professional digital filmmaking cameras, audio, lighting and grip equipment.

## Fashion Institute of Technology

**New York, NY**

**www.fitnyc.edu**

**Phone:** (212) 217-5440; (212) 217-4681

**E-mail:** terry\_blum@fitnyc.edu

**Degrees offered:** BFA Computer Animation & Interactive Media

**Number of students in animation program:** 48

**Cost of program:** In-state tuition: \$5,168 per year; out-of-state: \$13,550

**Head of animation:** Terry Blum, Dir. Computer Graphics

**Head of admissions:** Elizabeth Grubic, Admissions Officer

**Time of year offered:** Fall

**Application deadline:** January 1

**Equipment:** HPZ800 Platform – Softimage, AVID, Adobe Master Suite, Autodesk Entertainment Suite, Pixologic ZBrush and others.

## Ferris State University GR Grand Rapids, MI

**www.ferris.edu**

**Phone:** (616) 451-4777

**Fax:** (616) 451-4740

**E-mail:** davidbaker@ferris.edu

**Degrees offered:** BAs

**Number of students in animation program:** 200

**Cost of program:** \$407 per credit hour (technology Intensive)

**Head of animation:** David Baker

**Head of admissions:** Cynthia Blaszak

**Time of year offered:** Fall/Spring/Summer

**Application deadline:** Rolling

**Equipment:** 60+ Dell PC

Workstations, dual core, 8 to 16GB

RAM, NVidia graphics. Adobe Creative Suite: Autodesk 3ds Max and Maya.

## Forsyth Technical Community College

**Winston-Salem, NC**

**www.forsythtech.edu**

**Phone:** (336) 734-7342

**Fax:** (336) 761-2399

## Full Sail University

**Winter Park, FL**

**www.fullsail.edu**

**Phone:** (800) 226-7625

**E-mail:** admissions@fullsail.com

## Gnomon School of Visual Effects

**Hollywood, CA**

**www.gnomonschool.com**

**Phone:** (323) 466-6663

**Fax:** (323) 466-6710

**E-mail:** info@gnomonschool.com

## Grand Valley State University

**Allendale, MI**

**gvsu.edu/filmvideo**

**Phone:** (616) 331-5000

**Fax:** (616) 331-2000

**E-mail:** admissions@gvsu.edu

**Degrees offered:** BA, BS

**Number of students in animation program:** 30

**Cost of program:** In-state about \$5,500 per year, non resident about \$7,500 per year

**Head of animation:** Kim Roberts

**Head of admissions:** Jodi Chycimski

**Time of year offered:** Fall, Winter

**Application deadline:** Rolling

**Equipment:** Fully equipped Mac Labs, LightWave 3D, video

lunchboxes. Program emphasizes

animation and new media, within a film

and video production program, taught with a liberal arts framework in the School of Communications.

## Grossmont College

**El Cajon, CA**

**www.grossmont.edu**

**Phone:** (619) 644-7000

**Fax:** (619) 644-7922

## The Guildhall at Southern Methodist University

**Plano, TX**

**guildhall.smu.edu**

**Phone:** (214) 768-9950

**Fax:** (972) 473-3599

**E-mail:** reneja@smu.edu

## Hampshire College

**Amherst, MA**

**www.hampshire.edu**

**Phone:** (413) 559-5471

**Fax:** (413) 559-5631

**E-mail:** admissions@hampshire.edu

**Degrees offered:** BA

**Number of students in animation program:** 30

**Cost of program:** Tuition for 2013/14 academic year is \$43,580

**Head of animation:** Professor

Chris Perry

**Head of admissions:** Julie

Richardson

**Time of year offered:** Academic year (liberal arts college)

**Application deadline:** Nov. 1

(spring semester), Jan. 1 (fall semester)

**Equipment:** Maya, Shake, Adobe suite, Blender, Pixar's RenderMan and Tractor, Mac Pro classroom, Linux cluster.

## The Illinois Institute of Art – Schaumburg

**Schaumburg, IL**

**www.artinstitutes.com/**

**schaumburg**

**Phone:** (800) 314-3450

**Fax:** (847) 619-3064

**E-mail:** ilisadmissions@aai.edu

## Indiana University School of Informatics at IUPUI

**Indianapolis, IN**

**www.informatics.iupui.edu**

**Phone:** (317) 278-4636

**Fax:** (317) 278-7669

## Laguna College of Art & Design

**Laguna Beach, CA**

**www.lcad.edu**

**Phone:** (949) 376-6000

**Fax:** (949) 715-8084

**E-mail:** admissions@lcad.edu

**Degrees/certificates offered:** BFA, Certificate

**Number of students in animation program:** 125

**Cost of program:** \$25,000 per year (four years)

**Heads of animation:** Dave Kuhn and Dave Pruikma

**Head of admissions:** Christopher Brown

**Time of year offered:** Fall/Spring

**Application deadline:** Rolling

## Lansing Community College

**Lansing, MI**

**www.lcc.edu**

**Phone:** (517) 483-1483

**E-mail:** sharon\_wood@lcc.edu

## Los Angeles Academy of Figurative Art

**Van Nuys, CA**

**www.laafa.org**

**E-mail:** contactus@laafa.org

## The Los Angeles Film School

**Hollywood, CA**

**lafilm.edu**

**Phone:** (877) 952-3456

**Fax:** (815) 717-7688

**E-mail:** info@lafilm.com

**Degrees offered:** Associate of Science in Computer Animation and Associate of Science in Game Production

**Number of students in animation program:** 150

**Cost of program:** \$548 per credit

**Head of admissions:** Ben Chaib

**Time of year offered:** Year-round

**Equipment:** Students work in an all-digital art studio to create their projects with Autodesk Maya and Pixel Logic ZBrush on WACOM Cintiq interactive displays.

## Loyola Marymount University

**Los Angeles, CA**

**sftv.lmu.edu/animation**

**Phone:** (310) 338-3033

**Fax:** (310) 338-3030

**E-mail:** SFTV-INFO@lmu.edu

## Maurice Kanbar Institute of Film and Television

**Tisch School of the Arts**

**New York University**

**New York, NY**

**filmtv.tisch.nyu.edu**

**Phone:** 212/998-1779



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**Fax:** 212-995-4062

**E-mail:** john.canemaker@nyu.edu

**Degrees offered:** BFA Film & Television

**Number of Student in animation Program:** 350 film students

**Cost of Program:** \$57,726

**Head of Animation:** John Canemaker

**Head of Admissions:** Patricia Decker

**Time of year offered:** Fall/Spring - Summer sessions available

**Application deadline:** Freshman: January 1; Transfers: April 1

**Equipment:** Mac Pro workstations (running Nuke, After Effects, Photoshop, Flash, Final Cut Pro, Maya, Houdini, Mari, ZBrush, MudBox, Animosity, Frame Thief), Cintiqs, Lunch Boxes, video and digital cameras, tripods, light kits, light disc, light tables, drawing and painting supplies drawing tables, stop motion room with green-screen.

## Miami International University of Art & Design

**Miami, FL**

**www.mymiu.edu**

**Phone:** (305) 428-5676

**Fax:** (305) 374-7946

**E-mail:** magomez@aui.edu

## Minneapolis College of Art and Design

**Minneapolis, MN**

**www.mcad.edu**

**Phone:** (612) 874-3760

**Fax:** (612) 874-3701

**E-mail:** admissions@mcad.edu

## The New England Institute of Art

**Brookline, MA**

**www.artinstitutes.edu/boston**

**Phone:** (800) 903-4425

## New York University School of Continuing and Professional Studies Center for Advanced Digital Applications (CADA)

**New York, NY**

**www.scps.nyu.edu/cada**

**Phone:** (212) 992-3370

**Fax:** (212) 992-3377

**E-mail:** cada@nyu.edu

## Olympic College

**Bremerton, WA**

**www.olympic.edu**

**Phone:** (360) 475-7310

## Otis College of Art and Design

**Los Angeles, CA**

**www.otis.edu**

**Phone:** (310) 665-6987

**Fax:** (310) 665-6986

**E-mail:** digital@otis.edu

## Philadelphia University

**Philadelphia, PA**

**www.philau.edu/animation**

**Phone:** (800) 951-7287

**E-mail:** animation@philau.edu

## Platt College Digital Media Design

**San Diego, CA**

**www.platt.edu**

**Phone:** (866) 752-8826

**Fax:** (619) 308-0570

**E-mail:** info@platt.edu

**Degrees offered:** Bachelor of Science Degree: Media Arts (Study in 3D Animation, VFX & Compositing, HD Video Production or Web Design); Associate of Applied Science Degree: Graphic Design or Multimedia Design

**Number of students in animation program:** 60

**Cost of program:** \$17,955 per academic year

**Head of admissions:** Kimberly Harbert

**Time of year offered:** Every five to six weeks

**Application deadline:** Determined on student occupancy

**Equipment:** Mac and PC. Maya, ZBrush, MudBox, Boujou, After Effects, MotionBuilder, Mental Ray, etc.

## Pratt Institute Center for Continuing and Professional Studies

**New York, NY**

**www.pratt.edu/prostudies**

**Phone:** (212) 647-7199

**Fax:** (212) 367-2489

**E-mail:** prostudy@pratt.edu

## Rhode Island School of Design

**Providence, RI**

**www.risd.edu/FAV**

**Phone:** (401) 454-6233

**Fax:** (401) 454-6356

**E-mail:** fav@risd.edu; rpaiva@risd.edu; akravitz@risd.edu

## Ringling College of Art and Design

**Sarasota, FL**

**www.ringling.edu**

**Phone:** (800) 255-7695 [toll-free U.S. only]; (941) 351-5100

**E-mail:** admissions@ringling.edu

## Rocky Mountain College of Art + Design

**Lakewood, CO**

**www.rmcd.edu**

**Phone:** (800) 888-ARTS

**Fax:** (303) 759-4970

**E-mail:** admissions@rmcd.edu

## San Francisco State University

**Cinema Department**

**San Francisco, CA 94132 USA**

**www.cinema.sfsu.edu**

**Phone:** (415) 338-1629

**Fax:** (415) 338-0906

**E-mail:** cinedep@sfssu.edu

**Degrees offered:** BA Cinema with an Animation Emphasis; MFA Cinema with an Animation Emphasis

**Number of students in animation program:** 65

**Cost of program:** www.sfsu.edu/~bursar/student/fees/fee\_schedule.html

**Head of animation:** Martha Gorzycski

**Head of admissions:** www.sfsu.edu/future/apply/apply.html

**Time of year offered:** Enter program in Fall

**Application deadline:** www.sfsu.edu/future/dates/dates.html

**Equipment:** Animation Lab with 18 light tables and DragonFrame DSLR pencil tester; three MacIntosh computer labs with projector, visualizer, batch scanners, Cintiq and Wacom tablets, Final Cut Pro, Premiere, After Effects, Photoshop, Maya, ZBrush, TVPaint, Flash, ProTools, Final Draft Pro; four stop-motion rooms with Canon DSLR cameras and DragonFrame; one Foley Stage with Final Cut Pro, ProTools HD-TDM; two sound effects libraries with Sound Miner, Final Cut Pro, ProTools HD; two MacIntosh audio mix suites with Final Cut Pro, ProTools HD and surround; one 2,500' sound stage with green-screen; one 150 seat Dolby Theater.

## San Jose State University

**San Jose, CA**

**www.sjsuai.com**

**Phone:** (408) 924-4674

**Fax:** (408) 924-4773

**E-mail:** mari.aranoff@sjsu.edu

## Santa Monica College Academy of Entertainment & Technology

**Santa Monica, CA**

**www.smc.edu**

**Phone:** (310) 434-3700

**Fax:** (310) 434-3768

**E-mail:** academy\_info@smc.edu

## Savannah College of Art and Design (SCAD)

**Savannah, GA**

**www.scad.edu**

**Phone:** (800) 869-7223

**E-mail:** admission@scad.edu

**Degrees offered:** BFA, MA, MFA

**Number of students in animation program:** Total: 815; Undergraduate: 648; Graduate: 167 (based on Fall 2012)

**Cost of program:** Undergraduate: \$31,905; Graduate: \$32,670 (total full-time student tuition for 2012-13)

**Head of animation:** Jeremy Moorshead

**Head of admissions:** Sara Marlborough

**Time of year offered:** Fall, winter, spring and summer

**Application deadline:** Rolling

**Equipment:** Hardware: 50 22HD Cintiqs (26 always available outside of class for homework assignments), nine stop-motion stations running Stop Motion Pro on HVX 200 or Canon 5D cameras, Vicon Blade motion-capture system, two Fujitsu fi-6770A high speed scanners, 15 pencil animation capture stations using Microsoft Lifecam HD webcams, 56 traditional animation lightbox desks (32 always available outside of class for homework assignments), ADR voice recording booth, 120 HP computers including the ones above dedicated to Cintiq use. Software: Autodesk Maya 2013, MotionBuilder; Maya 2012, MotionBuilder; Adobe Creative Suite 6, Photoshop, Illustrator, Flash, After Effects, Premiere, Encore; Toon Boom Animate Pro, Storyboard Pro and (from Winter '13) Harmony; DigiCel FlipBook 6; Stop Motion Pro 6.5; Vicon Blade 7.0.

## School of Visual Arts

**New York, NY**

**sva.edu**

**Phone:** (212) 592-2100

**Fax:** (212) 592-2116

**E-mail:** admissions@sva.edu

**Degrees offered:** BFA and MFA

**Number of students in animation program:** 200+

**Cost of program:** 30+

**Head of animation:** Reeves Lehmann

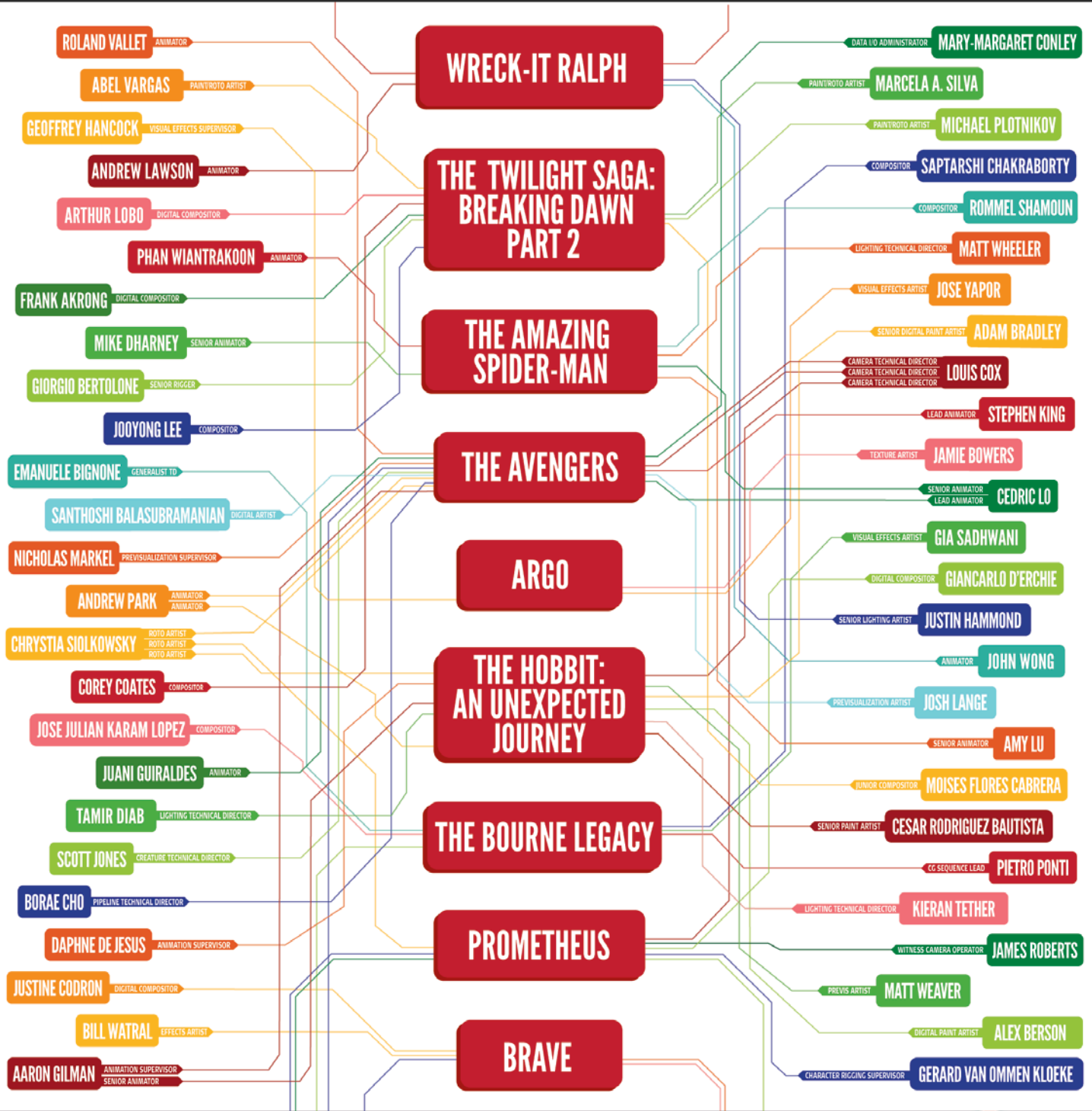
**Head of admissions:** Javier Vega

**Time of year offered:** Rolling admission

**Application deadline:** May 1

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2010, 2011 & 2012

**Equipment:** Wacom Cintiqs, stop-motion, Mac computers, all software

## Studio Arts

Los Angeles, CA

[www.studioarts.com](http://www.studioarts.com)

**Phone:** (323) 277-8776

**Fax:** (323) 227-8775

## Texas A&M University Department of Visualization

College Station, TX

[www.viz.tamu.edu](http://www.viz.tamu.edu)

**Phone:** (979) 845-3465

**Fax:** (979) 862-2705

**E-mail:** [vizinfo@viz.tamu.edu](mailto:vizinfo@viz.tamu.edu)

## Tribeca Flashpoint Media Arts Academy

Chicago, IL

[www.tfa.edu](http://www.tfa.edu)

**Phone:** (312) 332-0707

**Fax:** (312) 506-0708

**E-mail:** [info@tfa.edu](mailto:info@tfa.edu)

## UCLA Animation Workshop

Los Angeles, CA

[animation.filmtv.ucla.edu](http://animation.filmtv.ucla.edu)

**Phone:** (310) 825-5829

**Fax:** (310) 825-3383

**E-mail:** [dward@tft.ucla.edu](mailto:dward@tft.ucla.edu)

## The University of the Arts

Philadelphia, PA

[uarts.edu](http://uarts.edu)

**Phone:** (215) 717-6049

**Fax:** (215) 717-6045

**E-mail:** [admissions@uarts.edu](mailto:admissions@uarts.edu)

**Degrees offered:** Bachelor of Fine Arts

**Number of students in  
animation program:** 110

**Cost of program:** \$34,840 annual tuition

**Head of animation:** Karl Staven

**Head of admissions:** Anthony Padilla

**Time of year offered:** Fall & Spring semesters

**Application deadline:** Rolling

**Equipment:** Autodesk Maya, Adobe Creative Suite Premium, Toon Boom, Dragonframe, Final Cut Pro, Mac Computer lab with Cintiqs, five digital pencil test stations with DSLR cameras, portable light tables, video and audio production and editing equipment.

## University of Central Florida

## Florida Interactive Entertainment Academy

Maitland, FL

[www.fiea.ucf.edu](http://www.fiea.ucf.edu)

**Phone:** (407) 235-3582

**Fax:** (407) 317-7094

**E-mail:** [info@fiea.ucf.edu](mailto:info@fiea.ucf.edu)

## University of Massachusetts - Amherst

Amherst, MA

[www.umass.edu](http://www.umass.edu)

**Phone:** (413) 545-1903

**E-mail:** [motion@art.umass.edu](mailto:motion@art.umass.edu)

## University of Southern California – Cinematic Arts

John C. Hench Division of

Animation & Digital Arts

Los Angeles, CA

[anim.usc.edu](http://anim.usc.edu)

**Phone:** (213) 740-3986

**Fax:** (213) 740-5869

## Webster University

St. Louis, MO

[www.webster.edu](http://www.webster.edu)

**Phone:** (800) 75-ENROLL

**E-mail:** [admissions@webster.edu](mailto:admissions@webster.edu)

## Western Connecticut State University

Danbury, CT

[cs.wcsu.edu](http://cs.wcsu.edu)

**Phone:** (203) 837-9353

**Fax:** (203) 837-8339

## Woodbury University

Burbank, CA

[woodbury.edu](http://woodbury.edu)

**Phone:** (818) 252-5149

**Fax:** (818) 394-3305

**E-mail:** [dori.littell-herrick@woodbury.edu](mailto:dori.littell-herrick@woodbury.edu)

**Degrees offered:** Bachelor of Fine Arts

**Number of students in  
animation program:** 63

**Cost of program:** \$44,500 including room and board

**Head of animation:** Dori Littell-Herrick

**Head of admissions:** Ruth Lorenzano

**Time of year offered:** Fall and Spring semesters

**Application deadline:** Rolling admissions

**Equipment:** Animation focuses on story and art, offering tracks in traditional, CG and stop-motion animation. Our students engage in interdisciplinary projects with the departments of Filmmaking, Game Art & Design, and Media Technology. We share state-of-the-art labs, stop-motion and

live-action studios, and provide dedicated studio space in the junior and senior years.

## CANADA

### The Art Institute of Vancouver

Vancouver, BC

[www.artinstitutes.edu/vancouver](http://www.artinstitutes.edu/vancouver)

**Phone:** (604) 683-9200

**Degrees/certificates offered:**

Animation Art & Design, Diploma; Game Art & Design, Diploma; Motion Graphics, Certificate

**Time of year offered:** Year-round

**Application deadline:** Quarterly

**Cost of program:** See aiprograms.info for program duration, tuition, fees, and other costs, median debt, federal salary data, alumni success, and other important info.

### Capilano University

North Vancouver, BC

[www.gradshow.com](http://www.gradshow.com)

**Phone:** (604) 983-7516

**Fax:** (604) 990-7834

**E-mail:** [dperro@capilano.ca](mailto:dperro@capilano.ca)

### Collège Boréal

Sudbury, ON

[www.collegeboreal.ca](http://www.collegeboreal.ca)

**Phone:** (705) 560-6673

**Fax:** (705) 560-7641

**E-mail:** [Isabelle.ratté@collegeboreal.ca](mailto:Isabelle.ratté@collegeboreal.ca) (ext: 3450)

### Emily Carr University of Art + Design

Vancouver, BC

[www.ecuad.ca](http://www.ecuad.ca)

**Phone:** (604) 844-3800; toll free (800) 832-7788

**Fax:** (604) 844-3801

**E-mail:** [admissions@ecuad.ca](mailto:admissions@ecuad.ca)

### MAX Campus

Drumheller, AB

[www.maxcampus.ca](http://www.maxcampus.ca)

**Phone:** (403) 823-MAX1 [6291]

**E-mail:** [info@maxcampus.ca](mailto:info@maxcampus.ca)

### Max The Mutt Animation School

Toronto, ON

[www.maxthemutt.com](http://www.maxthemutt.com)

**Phone:** (877) 486-MUTT

**Fax:** (416) 703-3930

**E-mail:** [info@maxthemutt.com](mailto:info@maxthemutt.com)

### NBCC Miramichi

Miramichi, NB

[www.nbcc.ca](http://www.nbcc.ca)

**Phone:** (506) 778-6000

**Fax:** (506) 778-6001

**E-mail:** [nbcc.miramichi@nbcc.ca](mailto:nbcc.miramichi@nbcc.ca)

**Degrees/certificates offered:**

Diploma in Animation and Graphics

**Number of students in  
animation program:** 25

**Cost of program:** \$3,000 per year (\$10,000 = cost of program, but \$7,000 is subsidized by government); international students \$6,000 per year

**Head of animation:** Andrew Frost

**Head of admissions:** For admissions inquiries (all campuses): Tel.:

1-888-796-NBCC; e-mail: [admissions@nbcc.ca](mailto:admissions@nbcc.ca)

**Time of year offered:** September-June

**Application deadline:** Reg.

students: June 30 (some exceptions

apply); International students: Mar 31

**Equipment:** Students learn traditional

animation on paper and using FlipBook,

as well as digital animation in Adobe

Flash, and 3D animation in 3D Studio

Max. Our students are taught sound

design using Adobe Sound Forge and we

have a professional quality recording

studio. Students learn editing and special

effects with Final Cut Pro X and Adobe

After Effects. We also have a blue-screen

room for filming live action with

animation. We have a 3D printer to

showcase posing work. Students have

access to professional quality cameras

to shoot live-action footage and we

have a huge library of sound effects and

stock music for students creating short

films. Our students learn to be well

rounded film makers and artists,

animation is just the medium!

### Centre NAD (National Animation and Design Centre)

Montréal, QC

[www.centrenad.com](http://www.centrenad.com)

**Phone:** (514) 288-3447

**Fax:** (514) 288-5799

**E-mail:** [info@centrenad.com](mailto:info@centrenad.com)

**Degrees offered:** Bachelors in 3D

animation and digital design, Masters in

arts (3D animation & digital design

specialty)

**Number of students in  
animation program:** 350

**Cost of program:** Approx. \$8,000

CAD per semester for international

students

**Head of animation:** Suzanne

Guèvremont

**Head of admissions:** Sandrine

Brandner

**Time of year offered:** Fall and

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[woodbury.edu/mcd](http://woodbury.edu/mcd)



Winter

**Application deadline:** March 1 (Fall) and November 1 (Winter)

## Seneca College

Toronto, ON

[www.senecac.on.ca](http://www.senecac.on.ca)

**Phone:** (416) 491-5050

**Fax:** (416) 493-3958

**E-mail:** [admissions@senecac.on.ca](mailto:admissions@senecac.on.ca)

## Sheridan Institute of Technology and Advance Learning

Oakville, ON

[www.sheridancollege.ca](http://www.sheridancollege.ca)

**Phone:** (905) 845-9430

**Fax:** (905) 815-4148 (Admissions)

**E-mail:** [infosheridan@sheridancollege.ca](mailto:infosheridan@sheridancollege.ca)

### Degrees/certificates offered:

Bachelor of Animation, Bachelor of Game Design; Certificates in Computer Animation, Computer Animation – Digital Character, Visual Effects, Game Level Design

### Number of students in animation program:

Bach. Animation: Intake – 150, Total – 600; Bach. Game Design: Intake – 75; Computer Animation: 30; Digital Character: 15; Visual Effects: 15; Game Level Design: 24

**Cost of Program:** Bachelors of Animation: \$8,938.97 (\$1,800 needs-based bursary); Bach. Game Design: TBA. Certificate – Animation, Character, Effects: \$12,327.89 (\$3,000 needs-based bursary), Game Level: \$12,545.61 (\$1,800 needs-based bursary)

**Time of year offered:** September start

**Application deadline:** February 1, 2013

## Think Tank Training Centre Ltd.

North Vancouver, BC

[www.tttc.ca](http://www.tttc.ca)

**Phone:** (604) 990-8265

**Fax:** (604) 990-8261

**E-mail:** [info@tttc.ca](mailto:info@tttc.ca)

### Degrees/certificates offered:

Diploma in 3D Computer Animation, Visual Effects & Game Design

**Number of students in animation program:** 36

**Cost of program:** \$37,900CAD for Canadian students \$39,900USD for International students

**Head of animation:** Scott

Thompson [scott@tttc.ca](mailto:scott@tttc.ca)

**Head of admissions:** Scott

Thompson

**Time of year offered:** February, June and October intakes

**Application deadline:** Rolling

**Equipment:** Dedicated, personal workstation, Wacom Intuos5 tablet, portable hard drive, all art supplies and materials included in tuition.

## Vancouver Animation School

Vancouver, BC and Online

[www.vanas.ca](http://www.vanas.ca)

**Phone:** (888) 677-8827

**E-mail:** [info@vanas.ca](mailto:info@vanas.ca)

## Vancouver Film School

Vancouver, BC

[vfs.edu](http://vfs.edu)

**Phone:** (800) 661-4101 [toll-free] or

(604) 685-5808

**Fax:** (604) 685-5830

**E-mail:** [admissions@vfs.com](mailto:admissions@vfs.com)

### Degrees/certificates offered:

3D Animation & Visual Effects, Digital Character Animation, Classical Animation

**Number of students in animation program:** 280

**Cost of program:** See Website

**Head of Animation:** Marianne

O'Reilly

**Head of Admissions:** Amber

Bezahler

**Time of Year Offered:** Start dates

throughout the year, see [vfs.edu](http://vfs.edu) for

details.

**Application deadline:** Year-round

due to multiple start dates

**Equipment:** Tuition includes

textbooks, art supplies, as well as access to software including Autodesk Maya Nuke, ZBrush, MatchMover, PTrack, DigiCel FlipBook, Toon Boom, Harmony, Adobe Photoshop, Adobe Premiere, Adobe After Effects, Adobe Flash

## Vancouver Institute of Media Arts (VanArts)

Vancouver, BC

[www.vanarts.com](http://www.vanarts.com)

**Phone:** (604) 682-2787 or toll free

(800) 396-2787

**Fax:** (604) 684-2789

**E-mail:** [info@vanarts.com](mailto:info@vanarts.com)

### Degrees/certificates offered:

One-year diplomas in 2D/3D

Character Animation, Game Art & Design, Visual Effects, Digital Photography, Acting for Film & TV, Web Development, Broadcasting.

**Number of students in animation program:** 60

**Cost of program:** 2D: \$19,750

Canadians/\$22,750 international; 3D:

\$29,750 Canadians/\$34,750

international

**Head of animation:** Wayne Gilbert

**Head of admissions:** Janet

Cacchioni

**Time of year offered:** March & September

**Application deadline:** Continuous but best to apply four to six months before desired start date.

**Equipment:** Personal student workstations with professional animation light tables and PC computer workstations equipped with Maya, Adobe Suites, Harmony; pencil test stations equipped with Toon Boom Pencil Check Pro

## CENTRAL & SOUTH AMERICA

### Animación Digital, Duoc UC

Santiago, Chile

[www.duoc.cl](http://www.duoc.cl)

**Phone:** (56-2) 354 0249

**E-mail:** [cfreire@duoc.cl](mailto:cfreire@duoc.cl)

### Animation Campus

Montevideo Uruguay

[www.animecampus.edu.uy](http://www.animecampus.edu.uy)

**Phone:** (598) 2-408-7141

**Fax:** (598) 2-408-7141

### Art&Cia Courses

Ceará, Brazil

[www.arteciacursos.com](http://www.arteciacursos.com)

**Phone:** +55 85-3021-0375; +55 85-

9672-7207

### artAcademia

São Paulo, Brazil

[www.artacademia.com.br](http://www.artacademia.com.br)

**Phone:** +55 (11) 3362-1000

**E-mail:** [atendimento@artacademia.com.br](mailto:atendimento@artacademia.com.br)

### BIOS Escuela de Diseño y Comincación – Carrera de Animación

Montevideo, Uruguay

[www.bios.edu.uy](http://www.bios.edu.uy)

**Phone:** (598) 2-710-3373

**Fax:** (598) 2-710-3373

### Universidad ORT Uruguay

Montevideo, Uruguay

[www.ort.edu.uy](http://www.ort.edu.uy)

**Phone:** (598) 2-902-1505

**Fax:** (598) 2-908-6870

### Westbridge Film School (WEFIS)

Mexico City, Mexico

[www.westbridge.edu.mx](http://www.westbridge.edu.mx)

**Phone:** +52 (55) 1163-6120; +52 (55) 1163-6121

**Fax:** +52-55-5536-0406

**E-mail:** [rp@westbridge.edu.mx](mailto:rp@westbridge.edu.mx)

## EUROPE

### Advance Simulation Center

Spain

[www.acsimulation.com](http://www.acsimulation.com)

**Phone:** (310) 000-1006; +34 618 100

616

**Fax:** (310) 000-0616

**E-mail:** [info@acsimulation.com](mailto:info@acsimulation.com)

### Animation Apprentice London, England

[www.animationapprentice.org](http://www.animationapprentice.org)

**Phone:** +44 7906-573-539

**E-mail:** [info@animationapprentice.org](mailto:info@animationapprentice.org)

**Certificates offered:** Certificate

**Number of students in animation program:** 10

**Cost of program:** £3,000 (\$4,800

U.S.)

**Head of animation:** Alex Williams

**Head of admissions:** Alex Williams

**Time of year offered:** Classes

begin every two months (roughly six

classes a year).

**Application deadline:** See website

**Equipment:** Maya, PC

### The Animation Workshop

Viborg, Denmark

[www.animwork.dk](http://www.animwork.dk)

**Phone:** +45 8755-4900

**Fax:** +45 8755-4901

**E-mail:** [info@animwork.dk](mailto:info@animwork.dk)

**Degrees/certificates offered:**

Bachelor of Animation

**Number of students in animation program:** 50

**Cost of program:** Approx. \$14,350

(for materials)

**Head of animation:** General

director Morten Thorning

**Head of admissions:** Director of

the Bachelor Education Michelle

Nardone

**Time of year offered:** Summer

**Application deadline:** March 15

**Equipment:** Animation drawing

board, various pencils and paper; various

text books and readers, sketch books,

peg bars and the use of Maya, various

Adobe programs, printers, Wacom

boards etc.

### Arts University College at Bournemouth

Bournemouth, England

[www.aucb.ac.uk](http://www.aucb.ac.uk)

**Phone:** +44 (0) 1202-363-233



**Fax:** +44 (0) 1202-363-378  
**E-mail:** international@aucb.ac.uk

**Bournemouth University**  
Poole, Dorset, U.K.  
bournemouth.ac.uk  
**Phone:** 08456-501-501 (U.K. only);  
+44 (0)1202-961916  
**E-mail:** askBUenquiries@  
bournemouth.ac.uk

**Bucks New University**  
Buckinghamshire, England  
www.bucks.ac.uk  
**Phone:** +44 (0) 1494-522-141  
**E-mail:** advice@bucks.ac.uk  
**Degrees offered:** BA (hons)  
**Number of students in  
animation program:** 50  
**Cost of program:** £8,000  
**Heads of animation:** Alex Williams  
and Dave Creighton  
**Head of admissions:** Bob Cousins  
**Time of year offered:** September  
**Application deadline:** January 15,  
2013  
**Equipment:** Maya, motion capture,  
PC suites, green-screen suites, life  
drawing studio.

**DigiPen Institute of  
Technology Europe-Bilbao**  
Zierbena, Bizkaia, Spain  
www.digipen.es  
**Phone:** +34946365163

**E-mail:** admissions@digipen.es  
**Degrees offered:** Undergraduate  
Degree Programs: Bachelor of Science  
in Computer Science in Real-Time  
Interactive Simulation; Bachelor of Fine  
Arts in Digital Art and Animation  
**Number of students in  
animation program:** 23 in the BFA  
**Cost of program:** For the 2013-  
2014 school year, European citizens will  
pay 13,500 euros for 16-22 credit hours;  
non-European citizens will pay 18,000  
euros for 16-22 credit hours.  
**Head of animation:** Carlos Varela  
**Time of year offered:** Fall  
enrollment (September of every year)  
**Application deadline:** Rolling  
admissions, Priority Deadline is Feb. 1  
**Equipment:** DIT offers game lab  
spaces designed for prototyping and  
testing video games projects and to  
simulate a professional game studio.  
Students also have access to C, C++,  
OpenGL, DirectX, GLSL, x86 assembler,  
GCC tool chain, Visual Studio, Boost  
libraries, OpenMP, Windows API, UML2.

**Edinburgh College of Art**  
Edinburgh, Lothian, Scotland  
www.eca.ac.uk  
**Phone:** +44 (0) 131-221-6000; +44 (0)  
131-651-4229  
**E-mail:** jared.taylor@eca.ac.uk

**Filmakademie Baden-  
Württemberg Institute of**

**Animation, Visual Effects &  
Digital Postproduction**  
Ludwigsburg, Germany  
www.animationsinstitut.de  
**Phone:** +49 7141-969800  
**Fax:** +49 7141-969888  
**E-mail:** animationsinstitut@  
filmakademie.de

**Irish School of Animation**  
Ballyfermot College of  
Further Education  
Dublin, Ireland  
www.isa-bcfe.ie  
www.bcfe.ie  
**Phone:** +353 01-626-9421  
**Fax:** +353 01-626-6754  
**E-mail:** info@bcfe.ie  
**Degrees/certificates offered:**  
Programs: One-year introduction to  
Animation Drawing Skills - FETAC level  
5 Award; Two-year Higher National  
Diploma (HND) in Classical and  
Computer Animation, certified by BTEC  
(Edexcel); Two-year top up Honors  
degree program (BA Hons in  
Animation) from HND, certified by the  
University of Dundee in Scotland  
**Number of students in  
animation program:** 150 across all  
programs, 20-30 at degree level  
**Cost of program:** Animation  
Drawing: €00 approx.; Classical and  
Computer Animation: €50 approx.; BA  
Hons Animation: €2,200 approx. (all per  
year). Non-EU nationals pay academic  
fees of approx. €3,600 per year for all

programs.  
**Head of animation:** Diarmuid O  
Brien  
**Head of admissions:** Gareth Lee  
**Time of year offered:** September  
**Application deadline:** March, 2013.  
Portfolio requirements and application  
available online.  
**Equipment:** All relevant software and  
hardware required to teach classical and  
computer animation up to honors  
degree level. Contact Gareth Lee  
(glee@bcfe.net) for details.

**LUCA School of Arts**  
Brussels, Belgium  
www.luca-arts.be  
**Phone:** +32 2-250-1100  
**Fax:** +32 2-250-1111  
**E-mail:** info@luca-arts.be  
**Degrees offered:** Bachelor and  
Master  
**Number of students in  
animation program:** 40  
**Cost of program:** €75  
**Head of animation:** Kris Mergan  
**Head of admissions:** Peter De  
Schutter  
**Time of year offered:** Fall, Winter  
and Spring  
**Application deadline:** May 31, 2013  
(for applicants from outside the  
European Economic Area who have no  
residence in Belgium prior to the  
application)



**California  
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of the Arts**  
School of Film/Video  
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Alumni from our Program in Character Animation and  
Program in Experimental Animation who have expanded  
the art of animation:

- Nancy Bieman
- Brad Bird
- Tim Burton
- Brenda Chapman
- Peter Chung
- Pete Docter
- Steve Hillenburg
- Glen Keane
- John Lasseter
- Miwa Matreyek
- Craig McCracken
- John Musker
- Mark Osborne
- Joanna Priestley
- Christine Panushka
- Kathy Rose
- Henry Selick
- Sheila Sofian

Program in Character Animation (BFA)

Program in Experimental Animation (BFA, MFA)

24700 McBean Parkway | Valencia, CA 91355  
800.545.ARTS

filmvideo.calarts.edu

## Media, Arts & Design Faculty - KHLim

Genk, Belgium  
[www.mad-fac.be](http://www.mad-fac.be)  
Phone: +32 (0) 8930-0850  
E-mail: [info@mda.khlim.be](mailto:info@mda.khlim.be)

## ASIA & INDIA

### CG Protege Animation School

Singapore  
[www.cgprotege.com](http://www.cgprotege.com)  
Phone: (65) 64737502  
Fax: (65) 64737502  
E-mail: [contact@cgprotege.com](mailto:contact@cgprotege.com)  
**Degrees/certificates offered:**  
Two-year Diploma in Animation with a 12-month paid internship. Specialization: Character Animation, 3D Modeling and Digital Visual Effects; Specialist Diploma in Games Modeling and Sculpting; Master Class in Storyboard for Production; Short Courses  
**Number of students in animation program:** 100  
**Cost of program:** USD\$24,600 for two-year Diploma in Animation  
**Head of animation:** Eugene Wong  
**Head of admissions:** Azaleas Loh  
**Time of year offered:** Every quarter  
**Application deadline:** Every quarter  
**Equipment provided:** 3D

workstation, tablet, drawing studio

### DigiPen Institute of Technology Singapore

Singapore  
[singapore.digipen.edu](http://singapore.digipen.edu)  
Phone: +65 65771900  
Fax: +65 65771908  
E-mail: [ntejuja@digipen.edu](mailto:ntejua@digipen.edu)  
**Degrees/certificates offered:**  
Undergraduate Degree Programs: Bachelor of Science in Computer Science in Real-Time Interactive Simulation; Bachelor of Science in Game Design; Bachelor of Arts in Game Design; Bachelor of Fine Arts in Digital Art and Animation  
Continuing Education & Training Programs: WSQ Modular courses (part-time) [2]; WSQ Diploma in Game Development - Casual Game (part-time) [3]; WSQ Advanced Certificate Programs [4]; DigiPen®-Ubisoft® Campus Program [5]  
**Number of students in animation program:** 139 in the BFA  
**Cost of program:** All tuition, miscellaneous and incidental fees are collected by Singapore Institute of Technology. For the most updated information, please refer to [singaporetech.edu.sg](http://singaporetech.edu.sg)  
**Head of animation:** Calvin Tan  
**Head of admissions:** Natasha Tejuja  
**Time of year offered:** Fall enrollment (September of every year)

**Application deadline:** Rolling admissions, Priority Deadline is March 31

**Equipment:** DigiPen Singapore encompasses over 2,200 square meters with a library, dedicated labs for students and classrooms for lecturers and instruction. The classrooms vary in size from lecture halls accommodating up to 70 students to small classrooms of 15 students. The labs also vary in size from those accommodating 64 students to smaller ones seating 14 students. The campus also has an open computer lab that seats approximately 64 students.

Equipment includes PC workstations ranging from Core 2 Duo - 3GHz processors and 2GB RAM to Xeon processors with 4GB RAM and Quadro FX graphics cards, along with industry software for 2D and 3D animation production, and development tools for game engine creation. Various presentation formats are also available, including DVD players, VCRs, document cameras, and CD players. All computers are on an internal network and have access to printers, servers and archival media. The Institute conducts periodic evaluations and ensures that the equipment is adequate and the facilities are sufficient to support the student population served.

Mumbai, Maharashtra, India  
[www.graphitischool.com](http://www.graphitischool.com)  
Phone: +91 (22) 2444-0107; +91 (22) 3244-8544  
Fax: +91 (22) 2444-2347  
E-mail: [training@graphiti.net](mailto:training@graphiti.net)

### LASALLE College of the Arts

Singapore  
[www.lasalle.edu.sg](http://www.lasalle.edu.sg)  
Phone: +65 6496-5000  
Fax: +65 (0) 21-465-5659  
E-mail: [enquiries@lasalle.edu.sg](mailto:enquiries@lasalle.edu.sg)

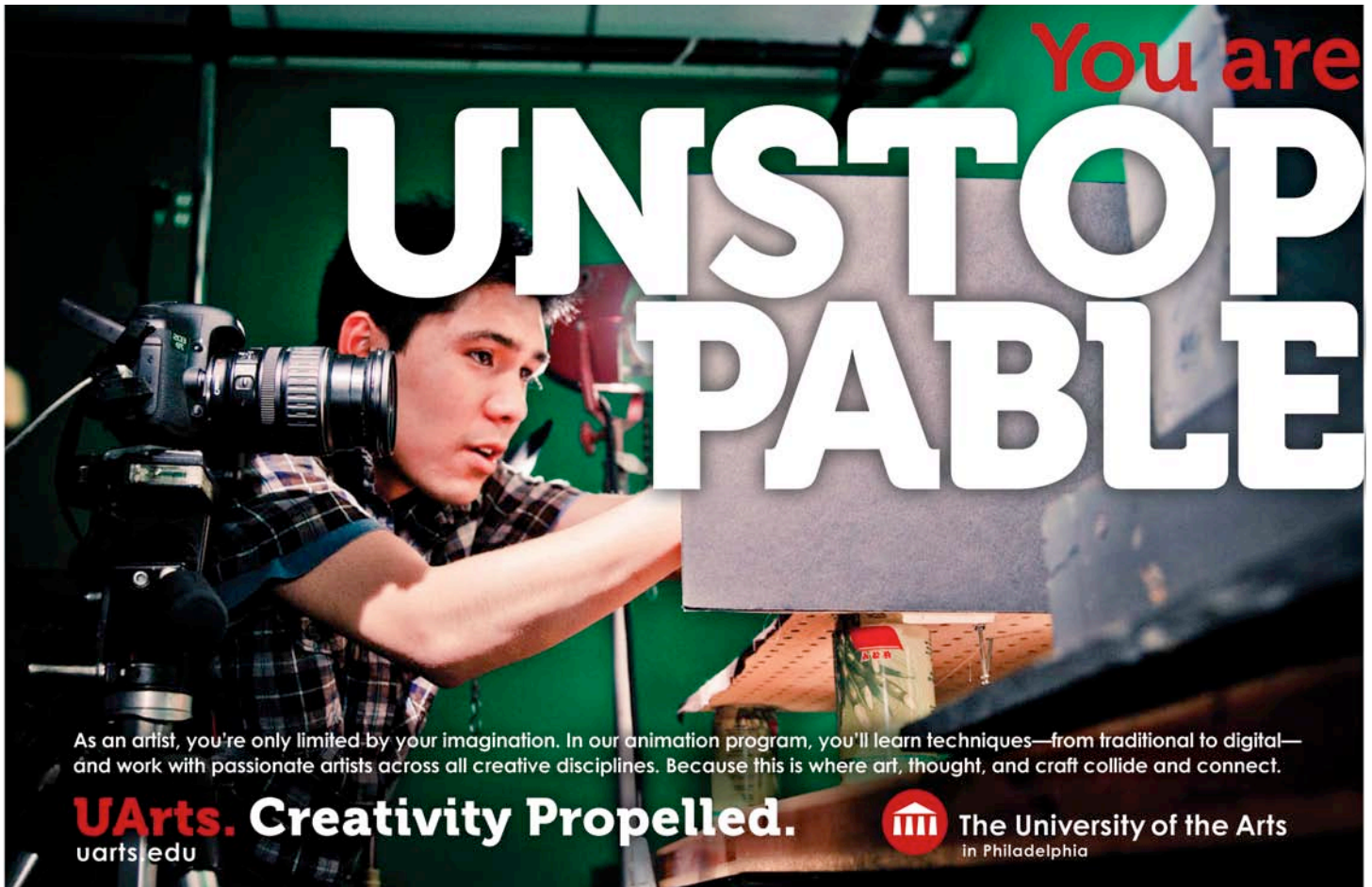
### Ngee Ann Polytechnic School of InfoComm Technology

Singapore  
[www.np.edu.sg](http://www.np.edu.sg)  
Phone: (65) 6460-8207  
Fax: (65) 6469-0490  
E-mail: [rahar@np.edu.sg](mailto:rahar@np.edu.sg)

### Pumpkin Academy of Digital Arts

New Delhi, India  
[www.pumpkininteractive.in](http://www.pumpkininteractive.in)  
Phone: +91 11-25923331/9718828313  
Fax: +91 11-45706681  
E-mail: [info@pumpkininteractive.in](mailto:info@pumpkininteractive.in);  
[hardeepgill7@gmail.com](mailto:hardeepgill7@gmail.com)


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uarts.edu

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**www.toonskool.net**  
**Phone:** +91 (80) 4125-2872  
**Fax:** +91 (80) 4125-2871  
**E-mail:** admissions@toonskool.net

## MIDDLE EAST & AFRICA

**Learn 3D Computer Animation Training Centre**  
**Johannesburg, Gauteng, South Africa**

**www.learn3d.co.za**  
**Phone:** +27 11-326-1520  
**Fax:** +27 86-612-4095  
**E-mail:** info@learn3d.co.za  
**Degrees/certificates offered:** Certificates  
**Number of students in animation program:** 15 per course  
**Cost of program:** USD 6,000  
**Head of animation:** Gustavo Corrêa  
**Head of admissions:** Gustavo Corrêa  
**Time of year offered:** January to November

**Application deadline:** Mid-January  
**Equipment:** PC workstations

## AUSTRALIA/NEW ZEALAND

**Media Design School**  
**Auckland, New Zealand**  
**www.mediadesignschool.com**

**Phone:** +64 9-3030402  
**E-mail:** enquiries@mediadesignschool.com  
**Degrees/certificates offered:** Bachelor Degrees, Graduate Diplomas, Graduate Certificates and Diplomas. Bachelor of Art and Design (3D and VFX); Bachelor of Creative Technologies (Game Art); Bachelor of Software Engineering (Game Programming); Bachelor of Media Design; Graduate Diploma of Creative Technologies (Animation or Visual Effects); Diploma of Digital Creativity (Foundation); Diploma of Creative Advertising  
**Number of students in animation program:** 20 students per class  
**Cost of program:** Check website for pricing  
**Head of animation:** Steve Dorner, Programme Leader of Bachelor of Art and Design (3D & VFX)  
**Head of admissions:** Juan Castano, juan.castano@mediadesignschool.nz  
**Time of year offered:** February

and August

## ONLINE

**3D Training Institute**  
**New York, NY | Classes Online**  
**www.3dtraining.com**

**Phone:** (877) 746-4338  
**Fax:** (212) 967-7971  
**E-mail:** info@3dtraining.com  
**Degrees/Certificates offered:** Beginner, Intermediate and Advanced Level Programs  
**Number of students in animation program:** 300-500 annually  
**Cost of program:** \$950 - \$4,650  
**Head of animation:** Trent Edwards  
**Head of admissions:** Brandy Burton  
**Time of year offered:** Every month  
**Equipment:** Computer, high speed internet and headset required

**AnimationGym**  
**Online (Spanish Language)**  
**www.animationgym.com**

**Phone:** +598 (99) 186-086  
**E-mail:** admin@animationgym.com

**Computer Graphics Master Academy (CGMA)**  
**www.cgmwmasterclasses.com**  
**Phone:** (800) 959-0316

**E-mail:** info@cgmwonline.com

**Digital-Tutors**  
**Available Worldwide**  
**www.digitaltutors.com**

**Phone:** (405) 601-4806  
**E-mail:** info@digitaltutors.com  
**Certificates offered:** Course Completion and Course Achievement Certificates  
**Number of students in animation program:** 10,000+ active members  
**Cost of program:** \$45 per month  
**Time of year offered:** Year-round  
**Application deadline:** None  
**Equipment:** None provided

**Kinetic School of Animation**  
**Online, based in Los Angeles, CA**

**www.kineticschool.org**  
**Phone:** (626) 722-8674  
**E-mail:** info@kineticsoa.com

The listings section of this school guide was compiled using direct information emailed to Animation Magazine by participating schools around the world. If you'd like to be included in the 2014 edition of the guide, please email edit@animationmagazine.net. Also note that the information found in this guide is regularly updated on the magazine's website at [www.animationmagazine.net/schools.html](http://www.animationmagazine.net/schools.html).

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# animation

## BFA in Animation

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With small classes and an accessible faculty of working professional artists and scholars, you can count on the Art Institute of Boston for individual attention and in-depth learning that larger institutions cannot equal. We balance studio options and liberal arts offerings with real-world projects and required internships that empower you with the abilities and experience you need as a working artist.

### Programs of Study

- College Courses for High School Students
- Summer Young Artist Residency Program
- Bachelor of Fine Arts (BFA)  
Animation | Art History | Fine Arts | Design | Illustration | Photography
- BFA/Master in Education (MEd) Art Education
- Advanced Professional Certificate (2 year)  
Animation | Design | Illustration
- Master of Fine Arts (MFA)  
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Joe Botsch, BFA Animation, 2009

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